

APPENDIX C

/* -----
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 File: smanc.c1

Description: Improved Normalized Least Squares Lattice ANC

Public Functions: SANC_Calc
 SANC_Init

Notes:

This version uses many of the same optimization techniques as the .asm version.

History:

HGK 04/29/93 Design Note SDN43 Rev A

*/

```
#define MODULE_ID      1007

#include <masimo.h>    /* platform descriptions */
#include <math.h>

#include <smanc.h>     /* self */

#define MAX(a,b) (a) > (b) ? (a) : (b)
#define MIN(a,b) (a) < (b) ? (a) : (b)

#define MIN_VAL      0.01
#define MAX_DEL      0.9999999999999999
#define MIN_DEL      -0.9999999999999999
#define MAX_RHO      2.0
#define MIN_RHO      -2.0
#define MAX_BSERR     1.0
#define MIN_BSERR     1E-15

/* The following macros provide efficient access to the lattice */

#define xBERR      0
#define xBERR_1    1
#define xDELTA     2
#define xDELTA_1   3
#define xGAMMA     4
#define xGAMMA_1   5
#define xBSERR     6
#define xBSERR_1   7
#define xERR       8
#define xFERR      9
#define xRho      10

#define berr      (*(p + xBERR))
#define P_berr_1  (*(p + xBERR_1 - SANC_CELL_SIZE))
#define P_berr    (*(p + xBERR - SANC_CELL_SIZE))
#define berr_1    (*(p + xBERR_1))

#define Bserr      (*(p + xBSERR))
#define Bserr_1    (*(p + xBSERR_1))
#define P_Bserr_1  (*(p + xBSERR_1 - SANC_CELL_SIZE))

#define P_delta    (*(p + xDELTA - SANC_CELL_SIZE))
```

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(* (P + xDELTA))

```

#define delta          (* (P + xDELTA))
#define delta_1        (* (P + xDELTA_1))
#define P_delta_1      (* (P + xDELTA_1 - SANC_CELL_SIZE))

#define err            (* (P + xERR))
#define N_err          (* (P + xERR + SANC_CELL_SIZE))

#define P_ferr         (* (P + xFERR - SANC_CELL_SIZE))
#define ferr           (* (P + xFERR))

#define gamma          (* (P + xGAMMA))
#define P_gamma        (* (P + xGAMMA - SANC_CELL_SIZE))
#define N_gamma        (* (P + xGAMMA + SANC_CELL_SIZE))
#define P_gamma_1      (* (P + xGAMMA_1 - SANC_CELL_SIZE))
#define gamma_1        (* (P + xGAMMA_1))

#define rho            (* (P + xRho))

```

```

FLOAT32
SANC_Calc(
    SANC_DATA *anc,      /* input, context handle */
    FLOAT32 nps,         /* input, noise plus signal */
    FLOAT32 noise)       /* input, noise reference */
{
    INT32 m;
    FLOAT32 *p;
    FLOAT32 B, F, B2, F2;
    FLOAT32 qd2, qd3;
    INT32 output_cell;
    BOOL Bflag;

    BUG1(anc); BUG1(nps); BUG1(noise);

    /* Update time delay elements in cell structure ----- */

    p = (FLOAT32 *)anc->cells;
    for (m = 0; m <= anc->cc; m++) {
        gamma_1 = gamma;
        berr_1 = berr;
        Bserr_1 = Bserr;
        delta_1 = delta;
        p += SANC_CELL_SIZE;
    }

    /* Handle Cell # 0 ----- */
    p = (FLOAT32 *)anc->cells;
    Bserr = anc->lambda * Bserr_1 + noise * noise;
    Bserr = MAX(Bserr, MIN_BSERR);

    ferr = noise / SQRTF(Bserr);
    ferr = MAX(ferr, MIN_DEL);
    ferr = MIN(ferr, MAX_DEL);

    berr = ferr;

    rho = anc->lambda * SQRTF(Bserr_1 / Bserr) * rho + berr * nps;

    N_err = nps - rho * berr;

```

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(FLOAT32 *)anc->cells;

p = (FLOAT32 *)anc->cells;

for (m = 0; m <= anc->cc; m++) {

m <= anc->cc; m++) {

rho = 0.0;

err = 0.0;

ferr = 0.0;

berr = 0.0;

berr_1 = 0.0;

delta = 0.0;

delta_1 = 0.0;

Bserr = anc->min_error;

Bserr_1 = anc->min_error;

gamma = MIN_VAL;

gamma_1 = MIN_VAL;

p += SANC_CELL_SIZE;

}
p = (FLOAT32 *)anc->cells; /* Cell # 0 special case */

gamma = 1.0;

gamma_1 = 1.0;

}

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```
/* Initialize cell vector ----- */
```

```
output_cell = anc->cc - 1; /* Assume last cell for starter */
Bflag = FALSE;
```

```
for (m = 1; m < anc->cc; m++) {
    p += SANC_CELL_SIZE;
```

```
    B = SQRTF(1.0 - P_berr_1 * P_berr_1);    B2 = 1.0/B;
    F = SQRTF(1.0 - P_ferr_1 * P_ferr_1);    F2 = 1.0/F;
```

```
    P_delta = P_delta_1 * F * B + P_berr_1 * P_ferr;
    P_delta = MAX(P_delta, MIN_DEL);
    P_delta = MIN(P_delta, MAX_DEL);
    qd3 = 1.0 - P_delta * P_delta;
    qd2 = 1.0 / SQRTF(qd3);
```

```
    ferr = (P_ferr_1 - P_delta * P_berr_1) * qd2 * B2;
    ferr = MAX(ferr, MIN_DEL);
    ferr = MIN(ferr, MAX_DEL);
```

```
    berr = (P_berr_1 - P_delta * P_ferr_1) * qd2 * F2;
    berr = MAX(berr, MIN_DEL);
    berr = MIN(berr, MAX_DEL);
```

```
    gamma = P_gamma * (1.0 - P_berr * P_berr);
    gamma = MAX(gamma, MIN_VAL);
    gamma = MIN(gamma, MAX_DEL);
```

```
    Bserr = P_Bserr_1 * qd3;
```

```
/* update cell voter ----- */
if (Bserr < anc->voter && Bflag == FALSE) {
    output_cell = m;
    Bflag = TRUE;
}
```

```
Bserr = MAX(Bserr, MIN_BSERR);
```

```
rho *= anc->lambda * SQRTF((Bserr_1 / Bserr) * (gamma / gamma_1));
rho += berr * err;
rho = MAX(rho, MIN_RHO);
rho = MIN(rho, MAX_RHO);
```

```
N_err = err - rho * berr;
```

```
p = (FLOAT32 *)&(anc->cells[output_cell /* *ANC_CELL_SIZE */]);
return(N_err);
```

```
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```

```
SANC_Init(
```

```
    SANC_DATA    *anc) /* input, context pointer */
```

```
{
```

```
    FLOAT32    *p;
```

```
    INT32      m;
```

```
    BUG1(anc);
```

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